Emanuel Pecson

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EXPERIENCE

JT4 LLC

Las Vegas, NV

Software Engineer

08/2023 - Present

- Modernized a deprecated badge photo pipeline with a full-stack Next.js app, restoring 4,000+ employee photos across 5+
 enterprise apps by offloading media to MinIO S3 to dynamically store and serve image assets as the company scales
- Spearheaded development of an internal forum app while mentoring 2 SWE interns, leading system design discussions and managing code contributions via Git across 20+ merge requests
- Deployed a **Golang** backend microservice to offload frequent email workloads via **RabbitMQ**, enabling asynchronous processing that reduced core service load and improved system scalability
- Migrated 6+ apps to Keycloak as the OAuth 2.0 provider, enabling authentication SSO consistency across the organization
- Automated CI/CD with GitHub Actions to enforce code standards and generate Docker images for streamlined deployment

Software Engineer Intern 05/2023 - 08/2023

- Delivered an internal file transfer app with Nuxt.js to mitigate the insecurities of a shared directory system, leveraging
 Socket.IO for real-time transfer status updates and ensuring secure migration of ~65 sensitive files monthly
- Built a **Vue.js** and **SQL Server** solution to replace a bottlenecked spreadsheet process, decentralizing data entry and slashing update delays from ~1 day to ~1 minute
- Leveraged TypeScript and Prisma ORM to ensure type-safe interaction between application code and a SQL Server database

General Atomics

Software Developer Intern

Poway, CA 06/2022 - 08/2022

- Delivered a code generator with **Python** to transform **30,000+ struct definitions** into a **C++** data model library, eliminating third-party update dependence and cutting data model update wait time by ~97%
- Developed unit tests for C++ code using GoogleTest, integrating automated build-time validation into the CI/CD pipeline

Clark County Public Works

Geographic Information System Intern

Las Vegas, NV 01/2022 - 05/2022

• Automated the collection of phone configuration data from 600+ IP-addressable assets using Python and Selenium, cutting manual inventory time from ~4 hours to ~20 minutes

PROJECTS

Hoop Archives | Next.js, Java, AWS (S3, DynamoDB, Lambda, SQS), FFmpeg

emanpecson.com/projects/hoop-archives

- Engineered a video editor app that simplifies converting raw basketball footage into highlight clips stored in AWS S3, enabling users to stream plays and filter by player, dunks, 3-pointers, ankle breakers, and more
- Architected a video processing microservice using Java and AWS Lambda to run compute-intensive FFmpeg tasks, leveraging AWS SQS to offload workloads asynchronously in the background
- Integrated Auth.js with AWS Cognito and a Google IdP to enable secure access control across protected routes and APIs
- Automated cloud infrastructure setup with AWS CDK, ensuring reliable, version-controlled provisioning of resources

NBA Matchup Metrics | Next.js, Python, MongoDB, Selenium

emanpecson.com/projects/matchup-metrics

- Developed a React.js app for building custom NBA lineups and comparing player performance across key statistical metrics
- Designed a Python script to scrape NBA.com with Selenium and store ~500 player records into a MongoDB database

SKILLS

Languages: JavaScript/TypeScript, Go, Python, C#, Java, C++, HTML/CSS **Frameworks:** React.js, Next.js, Vue.js, Nuxt.js, Tailwind CSS, ASP.NET Core

Tools: AWS (S3, Lambda, DynamoDB, SQS, Cognito, CDK), Git, Node.js, Prisma, Docker, Auth.js, MinIO, Figma, RabbitMQ

EDUCATION

University of Nevada, Las Vegas